

# D20 Dark Matter (d20 Modern Supplement)

By Wolfgang Baur, Monte Cook



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## Fresh update to a favorite campaign setting.

*d20 Dark•Matter* is a 160-page d20 Modern® supplement that updates the original *Dark•Matter Campaign Setting* (created for the Alternity® Science Fiction Roleplaying Game), making it fully compatible with the d20 Modern rules. It also includes some new content.

*d20 Dark•Matter* presents a world where devious organizations scheme for world domination, otherworldly forces infiltrate our power structures, and creatures from our nightmares lurk in the shadows. Working for a clandestine organization called the Hoffmann Institute, heroes explore hidden mysteries while eluding forces — both human and alien — that scheme to control the truth.

## **AUTHOR INFORMATION**

WOLFGANG BAUR began his gaming career writing articles for *Dungeon*® and *Dragon*® magazines and eventually joined the magazine staff as an editor. He later worked as a game designer for TSR, Inc. and Wizards of the Coast, Inc. In 1998, he left Wizards to work at Microsoft. He currently freelances for Wizards and other RPG publishing companies.

MONTE COOK worked at TSR, Inc. and Wizards of the Coast, Inc. as a game designer before leaving to found his own game company, Malhavoc Press. He co-designed the 3rd-Edition Dungeons & Dragons® game and wrote the *Dungeon Master's Guide*<sup>TM</sup>. He also writes a regular Dungeon Master advice column in *Dungeon* magazine.

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