

Expedition to the Ruins of Greyhawk (Dungeons & Dragons d20 3.5 Fantasy Roleplaying Adventure)

By Jason Bulmahn, James Jacobs, Erik Mona



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Expedition to the Ruins of Greyhawk is a **Dungeons & Dragons** super-adventure, designed for characters of level 8-13, that revisits Castle Greyhawk and the classic dungeon beneath.

This adventure is usable as a mini-campaign on its own, a story arc in a Dungeon Master's regular campaign, or as a series of small side adventures with a big payoff.

Like other adventures in the "Expedition" series, this product takes a classic **Dungeons & Dragons** location, updates it for **D&D** v.3.5, and incorporates many new twists and surprises. This adventure also includes useful source material for players and a combat encounter format designed to make the DM's job easier.



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Editorial Review

About the Author

JASON BULMAHN is the managing editor of *Dragon* magazine whose previous published credits include *Secrets of Xen'drik* and *Dungeonscape*.

JAMES JACOBS is the editor-in-chief of *Dungeon* magazine. He has also written several game products, including *Red Hand of Doom*, *Fiendish Codex I: Hordes of the Abyss*, and *Frostburn*.

ERIK MONA is the publisher of *Dragon* and *Dungeon* magazines whose notable alter-ego, Iquander, is something of a Greyhawk luminary. His previous design credits include *Fiendish Codex I: Hordes of the Abyss* and *Faiths and Pantheons* (for the Forgotten Realms setting).

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